

# INTELLiGENTViSiON

# Intelligent Television

# HOME RUN

# SUPER PRO

# BASEBALL

**(For 1 or 2 Players)**



**FOR COLOR TV  
VIEWING ONLY**

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Intelligentvision  
presents

HOME RUN  
SUPER PRO!  
BASEBALL

2024 Release

### OBJECT OF THE GAME

This is Baseball for everyone sourced from World Championship Baseball with everything fixed and added features! Please reference the original manual for basic game play

### STARTING THE GAME

When the **Home Run Super Pro Baseball** title Screen appears, press any key to get to the menu.

### MENU OPTIONS

Use the DISC to move **UP** and **DOWN** the menu options. Use the **LEFT** and **RIGHT** side of the DISC to change menu options.



- **Players:** 3 options are Computer vs Computer, Computer vs Human, and Human vs Human.
- **Skill:** 5 options with Little being the easiest skill level to Super Pro being the hardest
- **Innings:** Play between 5 to 9 innings
- **Pitch Speed:** have the pitcher throw the ball slower or faster
- **Throw Speed:** When the ball is thrown between fielders, Real will have the ball move at a speed to simulate the realistic distances between fielders. Fast will have the ball move quickly regardless of which fielder is throwing to which fielder.
- **Ball Color:** the color of the ball at all times
- **ViSiToR Color:** Fielder and runner men color for left controller
- **HOME Color:** Fielder and runner men color for right

## GAME CHANGES

This Baseball game has had several versions released. Baseball, World Championship Baseball (a.k.a. All-Star Major League Baseball), and Super Pro Baseball (2016). Home Run (2024) refines Super Pro allowing you to better select levels of play for more enjoyment. Below are the changes made between World Championship Baseball and Super Pro. Also, between Super Pro and Home Run. Hopefully, these notes give you better insight into the game differences.

### Differences between World Championship and Super Pro

- on title screen 1/anything else for one player, 2 for 2 players, 3 for computer vs computer
- The game stats are displayed by pressing ENTER and cleared by hitting CLEAR
- Left side button restores location of player, right side button sets new location
- The computer hits more flies than line drives and even less bunts
- The computer pitches more fast balls
- There are 5 different speeds of slow pitches and 5 different speeds of fast pitches
- The winner is displayed when the game ends
- There are no options to the game. There is only fast speed play!
- The STRIKE and BALL message shows how many
- Players are positioned in different locations. Can still be moved by the player
- 1,2, and computer played are selected by using the keypad on the title screen
- The success rate of hitting a homerun is lower
- Runner keeps running and turns around when the baseman catches the ball
- Computer hits more often
- Computer will only steal when a player does not have the ball
- Music added to title screen and when a home run is hit

## Differences between Super Pro and Home Run

- Options screen
- harder to steal
- outfielders throw to closer infield players
- speed players throw adjusted to be more "realistic"
- can play from 5 to 9 innings
- can select between 2 pitching speeds
- can select to show stats during the entire game
- plays take me out to the ballgame in between the 2nd to the last inning
- moved score board to bottom of the screen allowing outfielders to be able to be placed anywhere on the top of the screen
- default location of left and right fielders higher on screen
- catcher will not chase the ball
- computer players release the ball quicker
- players are quicker to come out to field and go to the dugout
- fixed glitch of counting scores when the third out is made
- overhauled pitching
- pitching speed is more variable
- the higher the level being played, the more likely the computer will hit a fly
- harder to overthrow second base - not impossible
- scoreboard shows on top of screen at end of game - color is tan when team is controlled by computer
- last play completes before deciding winning in the last inning
- pitcher will not get into pitch position if a runner is heading to first base - fixes an original bug